**INNOVATIVE METHODS OF TRAINING DISCIPLINES OF THE ELECTROTECHNICAL CYCLE**

Nazgul Alimgazinova1, Gulmira Tashkeyeva2, Aisha Naurzbayeva3, Arailym Manapbayeva4 and Saltanat Ikramova5

1Al-Farabi Kazakh National University, Al-Farabi Avenue, 71, Almaty, 050040, Republic of Kazakhstan

*2* Al-Farabi Kazakh National University, Al-Farabi Avenue, 71, Almaty, 050040, Republic of Kazakhstan

*3* Al-Farabi Kazakh National University, Al-Farabi Avenue, 71, Almaty, 050040, Republic of Kazakhstan

4Al-Farabi Kazakh National University, Al-Farabi Avenue, 71, Almaty, 050040, Republic of Kazakhstan

5 Al-Farabi Kazakh National University, Al-Farabi Avenue, 71, Almaty, 050040, Republic of Kazakhstan

**ABSTRACT**

In this paper, we present the innovative methods of organization and technology used in the teaching of disciplines of the electrical engineering cycle, adapted for technical specialties, during lecture, practical and laboratory classes.

In modern Kazakhstan, more than a hundred higher educational institutions produce highly qualified specialists in various fields of the national economy. The most successful competitive universities are those, whose graduates successfully implemented in their professional activities, both within the country and abroad. As a result, each educational institution seeks to produce high-level specialists with relevant competencies in a particular field of activity, which in turn sets new requirements for improving the learning process.

The main factors that determine the quality of the university graduates' preparation are the quality of educational programs, the qualification of the teaching staff, also the organization, provision and technology of the educational process itself. Currently, in connection with the transition to a multi-level credit system of education, the development of international relations and the support of the education and science sector by the state, the quality of educational programs has improved; the level of qualified teachers is growing every year. In many higher educational institutions, information and methodological and technical support of disciplines goes along with the trends of the development of modern society.

**Keywords:**innovative methods, active and interactive teaching methods, electrotechnical cycle.

**INTRODUCTION**

According to the development of science and technology, many new specialties have recently been discovered, experimental curricula and model curricula have been developed, for which effective methods and technologies for teaching disciplines of various directions have not yet been developed. To solve this problem, the educational process should be based on the use of innovative methods and technologies that increase the effectiveness of students' knowledge acquisition. There are many different active and interactive forms of organization and methods of teaching disciplines [1], however, when choosing the important point is their adaptation for each specialty.

**Active and interactive teaching methods used in electrical engineering classes**

Each discipline, and especially the subjects of the electro technical cycle, have their own characteristics and require certain characteristic methods and organizational forms of instruction. To subjects of an electro technical cycle it is possible to carry subjects "Electrical engineering", "the Theory of electric chains", "Bases of electrotechnics and electronics".

Each of the above items based on theoretical and experimental knowledge. Theoretical level of cognition (lecture and practical exercises) should be dominated by methods that include the following actions, such as theoretical presentation and generalization of the main material, a qualitative analysis of non-standard problems, the modeling of the situation, a thought experiment and the hypothesis about the possible results of the process and etc.

Experimental cognition (laboratory class) carried out by visual observation of the processes occurring during the demonstration, or, by obtaining specific skills and skills in the direct reproduction of experience or by virtual simulation of the process using special software.

Due to the fact that the credit system of education introduced in the Kazakhstani education system is aimed at the active activity of students, we aimed to organize classes in such way that each student would like to qualitatively assimilate the material presented, was psychologically active, tried and worked from beginning to the end of the whole class . To do this, we needed to use active and interactive teaching methods. The difference between active learning and interactive is that, in the first case, the student acts as a subject of learning activity; enters into a dialogue with the teacher; actively participates in the cognitive process; performing creative; searching and problem tasks; in the second case, the student interacts with other students of the group, share information, jointly solve problems, simulate situations. When choosing the methods of teaching, our goal was to develop in the educational process the students' creative abilities and skills of productive communication, the ability to articulate, articulate and argue their thoughts, and find the best ways to solve a real problem.

From the rich educational and methodological material covering the use of modern innovative methods and technologies by the teacher in the conduct of studies, taking into account the fact that the disciplines of the electro technical cycle have a certain specificity and the active activity of students is quite extensive, in addition to the generally accepted methods, when organizing the educational process, it was expedient use the following active and interactive forms of training: for lecture **-** ***lecture-visualization, brainstorming, problem situation and colloquium - dictation****,*for practical exercises **-** "brainstorming", "case-method" and colloquium-test, calculation and graphic work***,*** for laboratory classes **–** ***modeling, creative task and colloquium - oral survey.*** On additional lessons for independent work of students with teachers, we use **the project method**.

Due to the fact that each student perceives the information received in his own way, and the main effective form of submitting information on the discipline that stimulates interest in science, convincing in the theoretical and practical significance of the studied subject are lectures, we tried to organize classes in such a way that students -visuals, students-audial, students-kinesthetic and students-disasters could effectively gain knowledge.

Practically all lecture classes of disciplines of the electrotechnical cycle are conducted according to the technique of "Lectures-visualization". On such lectures, oral material is accompanied by a display of various drawings, structural and logical diagrams, supporting abstracts, diagrams and other materials presented in the form of educational presentations in the Microsoft Power Point editor. In addition, on the blackboard, if necessary, the teacher can in more detail draw up a formula describing the electromagnetic state of the process. This technique is very effective, as it clearly highlights the main points of the topic.

When conducting lecture classes, we use the method of "brainstorming" practically at each beginning of the new section. This method, aimed at generating ideas to solve the problem, based on the process of joint resolution of problematic problems posed during the organized discussion. A task can contain a professionally significant or interdisciplinary question. At the same time, all the ideas and proposals expressed by the group's participants should fixed on the board (or a large sheet of paper) so that then they can be analyzed and generalized. The consistent fixation of ideas allows one to see how one idea engenders other ideas. The spirit of competition activates the thinking activity of the students. Let us consider an example offered by us at the lessons of electrical engineering in the university to students studying in the specialty "Electrical Engineering". To conduct a brainstorm 5 minutes allocated. When considering the properties of a magnetic field, students can be asked a task: what is a magnetic field? Within one minute students on the blackboard write down the answers. Responses of students: a force field acting on moving electric charges and on bodies; magnetic component of the electromagnetic field; the interaction of two magnets, etc.

At the end of the "assault" all the proposed ideas (solutions) are analyzed, in which the whole group participates. The correct answer collected from the options offered by students: a magnetic field - a force field acting on moving electric charges and on bodies possessing a magnetic moment, regardless of the state of their motion.

The following method is Case study. The case method in relation to other technologies can be presented as a complex system into which other, less complicated methods of cognition are integrated. It includes: *modeling, system analysis, problem method, thought experiment, description methods, classifications, discussions, game methods, etc.* Its essence lies in the fact that students are offered to comprehend the real life situation, the description of which reflects not only some practical problem, but also updates a certain set of knowledge that must be learned when solving this problem. However, the problem itself does not have unique solutions. In the case-method, a problem formed and solutions solved based on a package of materials (case) with a varied description of the situation from various sources: scientific, special literature, popular science journals such as Science and Life, the media, etc. In the case Contains ambiguous information on a particular problem. Such a case is both an assignment and a source of information for understanding the options for effective action [2].

Laboratory work, which is an integral part of the educational process in electrical engineering, organized, as a rule, according to instructions (most often found in the text of guidelines). In such instructions, trainees given precise instructions on the actions with the instruments presented, on the necessity of carrying out certain measurements, etc.; the share of students with such an organization of laboratory work is only a fixation of the result or a conclusion about the results of the activity. Such laboratory work is certainly useful and necessary, especially at the initial stage of electrical engineering training. However, the goals and objectives of teaching in modern pedagogy require familiarization, learning to independent, creative search. Therefore, many teachers organize research laboratory works, in instructions to which only the purpose of the work is determined, and the study stages (work plan) the trainees must develop themselves (and sometimes even determine and select the instruments and devices necessary for their work). It is particularly advisable to organize research laboratory work during the electrotechnical practice.

The main condition for the organization of research assignments of any type is the passage by trainees of all or most stages of the research process (taking into account the requirements for the feasibility and availability of the proposed tasks). A holistic solution of them will ensure that the research method performs its functions (Figure 1) [3].

Obviously, the whole group of productive methods of teaching (problematic exposition, heuristic and research) called upon to promote the assimilation of the knowledge and skills of students at the level of their creative application.

Modern requirements to the quality of professional training of specialists in the system of secondary and higher education, the problem of the deficit of the study time allocated by the state standard for the study of electro technical disciplines, stipulate the introduction of new teaching methods based on computer technologies in the educational process.

Figure 1. Stages of the research process

At present, computer technologies are widely used in the educational process in the setting up of virtual laboratory work on courses in electrical engineering and electronics. At the same time, mostly electronic circuit simulation programs are used, such as Electronics Workbench, Multisim, Laboratory Virtual Instrument Engineering Workbench, etc., having a user-friendly interface, an extensive library of components and easy to use.

Expanding the possibilities of traditional teaching methods, circuit simulation programs for analog, digital and analog-digital circuits allow during the laboratory to compile an equivalent device scheme using library components, simulate virtually any electrical or electronic circuit, change the denominations of its elements with performance verification, show on the monitor real oscillograms of signals at any point of the circuit. There appears the possibility of demonstrating simulated circuit errors and their influence on certain parameters of the electrical circuit (Figure 2).



Figure 2. The operational amplifier circuit in a Multisim computer environment

Independent work is one of the important and widely discussed problems in the teaching methodology and considered the highest form of educational activity. A. Disterweg pointed out the importance of independence in the acquisition of knowledge: "Development and education cannot be given or communicated to any person. Anyone who wishes to join them must achieve this by his own activity, with his own strength, with his own tension. "

Independent work, first of all, completes the tasks of all other types of academic work. No knowledge that has not been the object of its own activity cannot be considered a true possession of man. In addition to practical importance, independent work has great educational significance: it forms independence not only as a set of certain skills and skills, but also as a character trait, that plays an essential role in the structure of the personality as a specialist of the highest qualification.

For successful performance of laboratory work, students must first prepare themselves for independent work assignments, referring to appropriate teaching and methodological aids. The laboratory work in each educational institution has its own peculiarities depending on the instruments and equipment used; therefore, it is necessary to have methodical guidelines corresponding to these works.

The project activity of students among modern pedagogical technologies, from our point of view, is the most adequate to the goals of education - the formation of key competences. The method of projects can be considered as one of the personally oriented developmental technologies, which is based on the idea of ​​developing the cognitive skills of students, creative initiative, the ability to think independently, find and solve problems, navigate the information space, the ability to predict and evaluate the results of one's own activity. The method of projects always focused on the independent activity of students - individual, pair, group, which students perform for a certain period. This method is applicable in the presence of a significant problem (practical, scientific, creative, and vital), for which a research search is necessary (ES Polat). A graduate of an educational institution in modern conditions to adapt to changing life situations, including in professional activities, must have a breadth of knowledge, the ability to integrate and apply them to explain the phenomena surrounding it. All this confirms the necessity to use *practical* projects in the project activity.

Learned practical experience can be used to solve problems arising in everyday life, at home, at work. Practically oriented tasks increase the effectiveness of the educational process by increasing the motivation to develop this area of ​​knowledge, which manifests itself only in conditions that are personally important for students. Thus, students of technical universities in the study of electrical engineering can be offered the following project topics: "Three-phase circuits", "Operational amplifiers", "Transformers", "Structure of electrical machines."

Unlike educational and research activities, the main result of which is the achievement of truth, the work on the project is aimed at a comprehensive and systematic study of the problem and involves obtaining a practical result - an educational product. The product can be a video, an album, a poster, an article in a newspaper, an instruction, a theatrical performance, a game (sports, business), a website, etc. The project activity involves the preparation of reports, abstracts, research and other creative activities. In the process of implementing the project, students use not only educational, but also educational-methodical, scientific, reference literature. The role of the trainer is to monitor, advise and guide the process of analyzing the results, if necessary.

In the course of the project, the learner is involved in an active cognitive creative process; At the same time, both the consolidation of existing knowledge on the subject and the acquisition of new knowledge take place. In addition, supra-subject competencies are formed: research (search), communicative, organizational-managerial, reflexive, skills and skills of working in a team, etc.

The most common type of teaching methods in practical exercises used in the teaching of electrical disciplines is the implementation of **calculation and graphic work** (CGW). The solution of such problems considered an integral part of the process of teaching to any subject of the electrical engineering cycle, since, CGW allow the application of theoretical knowledge in practice, is an indicator of their awareness and strength in students

In the diagram of Fig. 2 for  *Ohm*,  *Ohm*,  *Ohm* and the input voltage  Define the active values of the currents in the waves and record the expressions of their instantaneous values. To create a vector diagram of the currents and voltages for the time change . Determine also the total amount of power consumedin the chain*.*













 *Figure 2*

*Figure 3. Example of the task for performing the CGW*

An explanatory note in which the students show often accompanies a report on the execution of computational and graphic works: the rationale for the chosen method, the compilation of the algorithm, and the interpretation of the solution of the problem; selection of diagrams and graphical characteristics, evaluation of accuracy and reliability of decisions.

**CONCLUSION**

Based on the foregoing, it can be concluded that it is advisable for the teacher to combine different methods and forms of organization of the educational process in order to achieve the greatest effect from their use.

The considered interactive methods can be applied when teaching different disciplines in professional educational Institutions, both secondary and primary, and higher professional education for the formation of key competencies. In addition, in its conceptual basis - in the design of innovative pedagogical technologies that ensure the training of highly qualified professionals.

Theoretical and experimental studies carried out by the authors made it possible to show the key didactic and psychological-pedagogical features of the methods of teaching electrotechnical cycle, to determine the ways to optimize the educational process and improve the quality of vocational training of graduates of universities.

**REFERENCES**

1. E. Polat, M. Bukharkina, M.Moiseyeva, A.Petrov, New pedagogical and information technologies in the system of education. M.: Publishing center "Akademiya", 2004, pp 12-35.

2. O.M. Volosevich, Yu.S. Meleshchenko, Technical sciences and their place in the system of scientific knowledge // Methodological problems of interrelation and interaction of sciences. - L., 1990, pp 242-262.

 3. N.E Erganova, M.G Shalunova, Practice on the methodology of vocational training: Textbook. allowance. Ekaterinburg: Publishing house Ros. state. prof.-ped. Un-ta, 2005, pp 6.

### 4. B.T. Abykanova, S. Idrissova, Zh. Bilyalova, D. Sadirbekova, Professional Competence of a Teacher in Higher Educational Institution, INTERNATIONAL JOURNAL OF ENVIRONMENTAL & SCIENCE EDUCATION 2016, VOL. 11, NO. 8, 2197-2206 DOI: 10.12973/ijese.2016.560a.

5. B.T. Abykanova, A. Sariyeva,D. Sadirbekova, A. Marhabaeva, Application of methods of interactive training in the educational environment of higher educational institutions, 16th International Multidisciplinary Scientific GeoConference SGEM 2016, [www.sgem.org](http://www.sgem.org), SGEM2016 Conference Proceedings, ISBN 978-619-7105-67-4 /ISSN 1314-2704, June 28 - July 6, 2016, Book5 Vol. 3, pp 747-754.

6. N.Trigubova Interactive methods of training as means of the organization of vzaimo-action in pedagogical process//the AU Bulletin of Abay, the Pedagogical Sciences series. – 2003. – No. 3 (5),pp 77-80.